



Zurich Research Laboratory

Enhancing the Reliability of Large-Scale Data Storage Systems

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April 26, 2018

Long-term Storage of Increasing Amount of Information

An increasing amount of information is required to be stored

- Web services
 - Email, photo sharing, web site archives
- Fixed-content repositories
 - Scientific data
 - Libraries
 - Movies
 - Music
- Regulatory compliance and legal issues
 - Sarbanes–Oxley Act of 2002 for financial services
 - Health Insurance Portability and Accountability Act of 1996 (HIPAA) in the healthcare industry

Information needs to be stored for long periods and be retrieved reliably

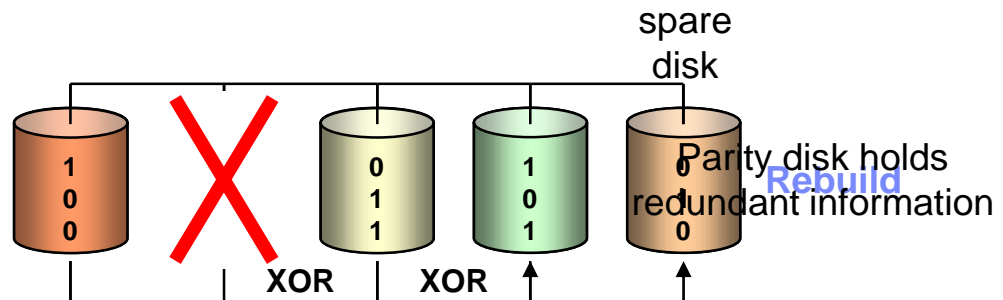
Storage

- Disk drives widely used as a storage medium in many systems
 - personal computers (desktops, laptops)
 - distributed file systems
 - database systems
 - high end storage arrays
 - archival systems
 - mobile devices
- Disks fail and need to be replaced
 - Mechanical errors
 - Wear and tear: it eventually leads to failure of moving parts
 - Drive motor can spin irregularly or fail completely
 - Electrical errors
 - A power spike or surge can damage in-drive circuits and hence lead to drive failure
 - Transport errors
 - The transport connecting the drive and host can also be problematic causing interconnection problems

Data Losses in Storage Systems

- Storage systems suffer from data losses due to
 - component failures
 - disk failures
 - node failures
 - media failures
 - unrecoverable and latent media errors

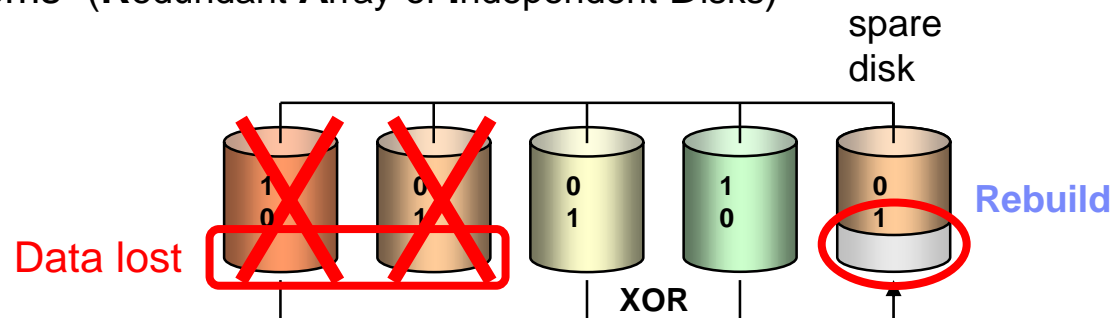
- Reliability enhanced by a large variety of redundancy and recovery schemes
 - RAID systems (**R**edundant **A**rray of **I**ndependent **D**isks)



- RAID-5: Tolerates one disk failure

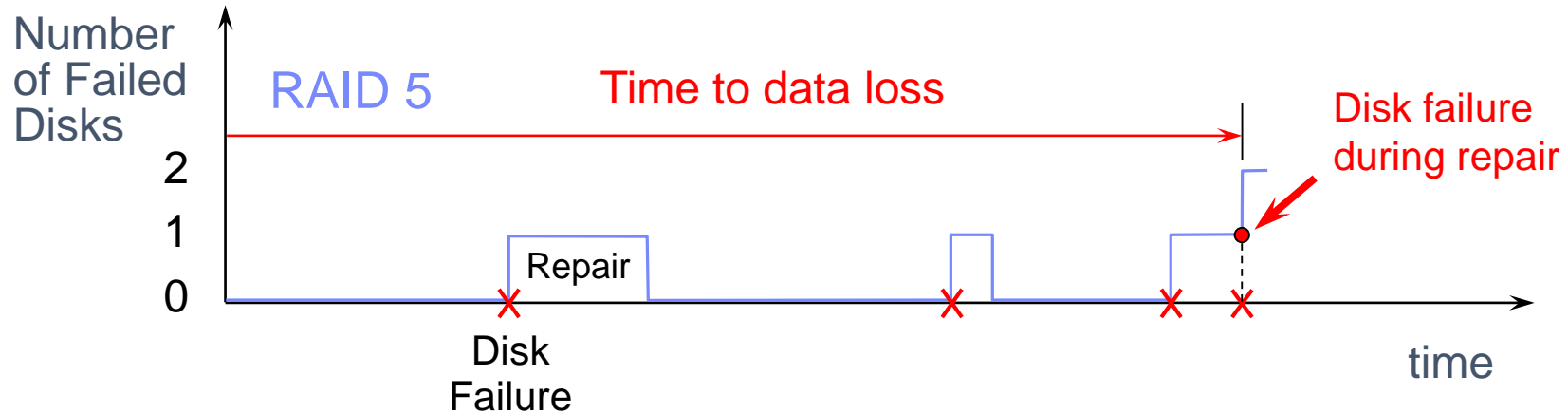
Data Losses in Storage Systems

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- Reliability enhanced by a large variety of redundancy and recovery schemes
 - RAID systems (**R**edundant **A**rray of **I**ndependent **D**isks)



- RAID-5: Tolerates one disk failure
- RAID-6: Tolerates two disk failures

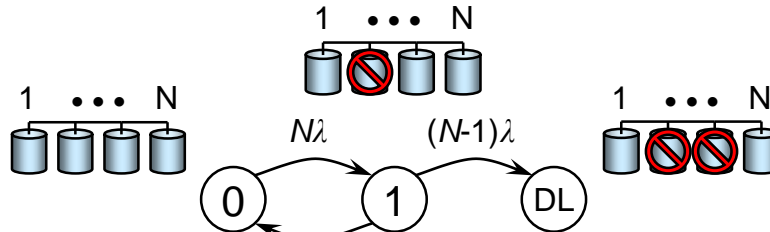
Time to Failure and MTTDL



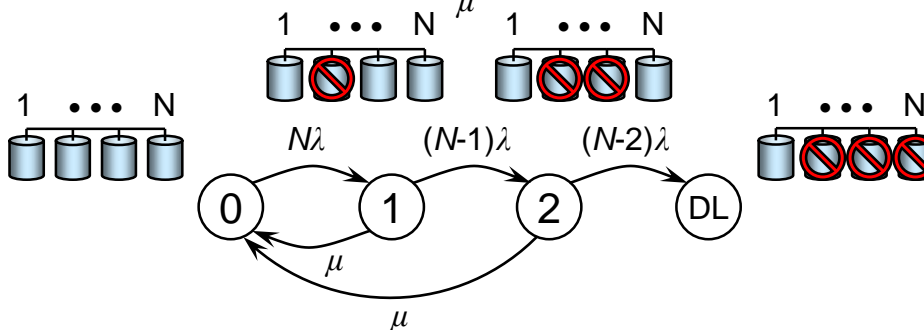
– Reliability Metric: **MTTDL** (Mean Time to Data Loss)

➤ Continuous Time Markov Chain Models

RAID 5:



RAID 6:



– λ : 1/MTTF for disks

– μ : 1/MTTR

$$\text{MTTDL} \approx \frac{\mu}{N(N-1)\lambda^2}$$

[Patterson *et al.* 1988]

$$\text{MTTDL} \approx \frac{\mu^2}{N(N-1)(N-2)\lambda^3}$$

[Chen *et al.* 1994]

original MTTDL equations

Markov Models for Unrecoverable Errors

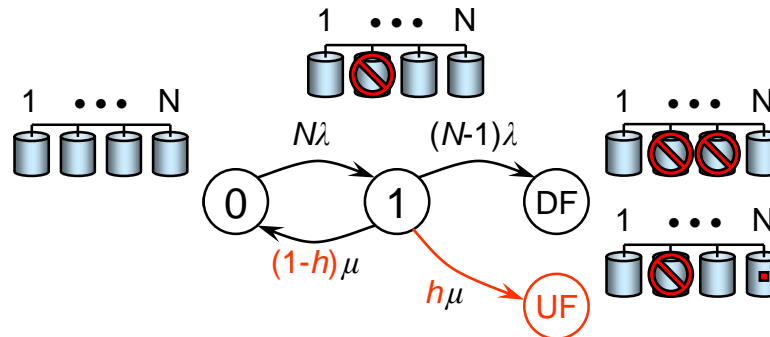
Parameters:

- C_d : Disk capacity (in sectors)
- P_s : P (unrecoverable sector error)
- h : P (unrecoverable failure during rebuild in critical mode)
- q : P (unrecoverable failure during RAID 6 rebuild in degraded mode)

$$h = 1 - [(1 - P_s)^{C_d}]^{(N-1)}$$

Reliability Metric: MTTDL (Mean Time To Data Loss for the array)

RAID 5:

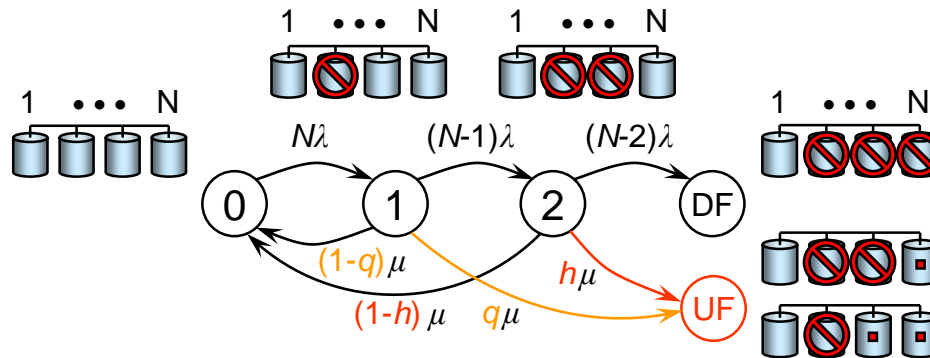


Data loss owing to:

- DF: Disk Failure
- UF: Unrecoverable Failure

$$MTTDL = \frac{(2N-1)\lambda + \mu}{N\lambda[(N-1)\lambda + \mu h]}$$

RAID 6:



$$h = (N-2)C_d P_s + O(P_s^2)$$

$$q = \binom{N-1}{2} C_d P_s^2 + O(P_s^3)$$

$$q \ll h \text{ for } P_s \ll 1$$

MTTDL for RAID 5 and RAID 6

Assumptions:

UD : 10 PB = 10^{15} bytes user data base

C_d : 300 GB SATA disk drive capacity

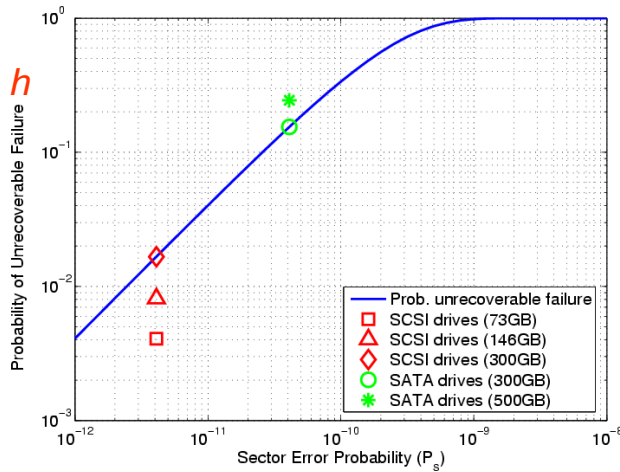
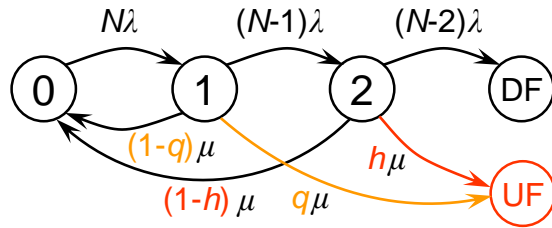
N : 8 disks per array group for RAID 5
16 disks per array group for RAID 6

N_{total} : 38096 disks: 4762 arrays for RAID 5
2381 arrays for RAID 6

$MTTF_d$: 500 000 hours for a SATA disk

$MTTR_d$: 17.8 hours expected repair time

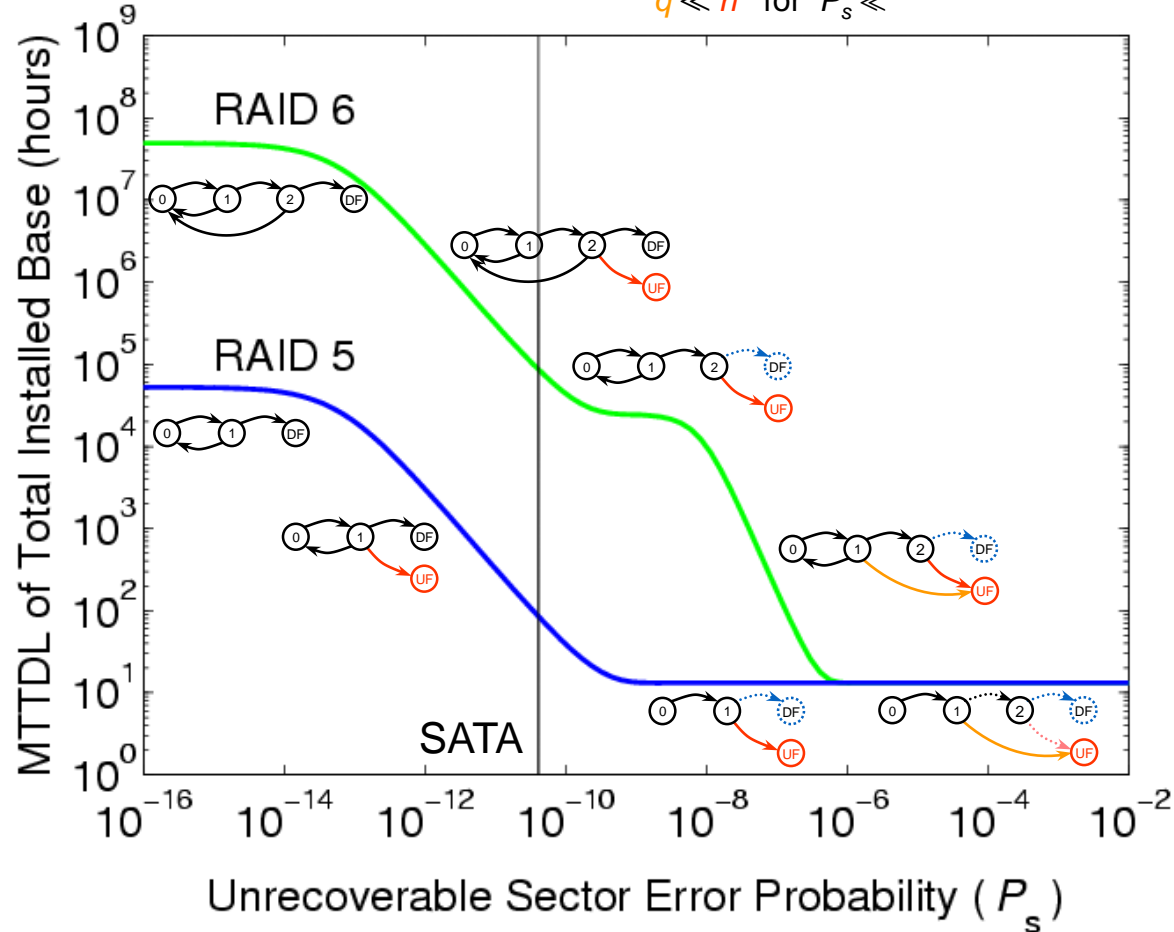
P_b : $P(\text{unrecoverable bit error}) = 10^{-14}$ for SATA
 $\Rightarrow P_s = 4096 \times 10^{-14} = 4.096 \times 10^{-11}$



h : $P(\text{unrecoverable failure during rebuild in the critical mode})$

q : $P(\text{unrecoverable failure during RAID 6 rebuild in the degraded mode})$

$q \ll h$ for $P_s \ll$



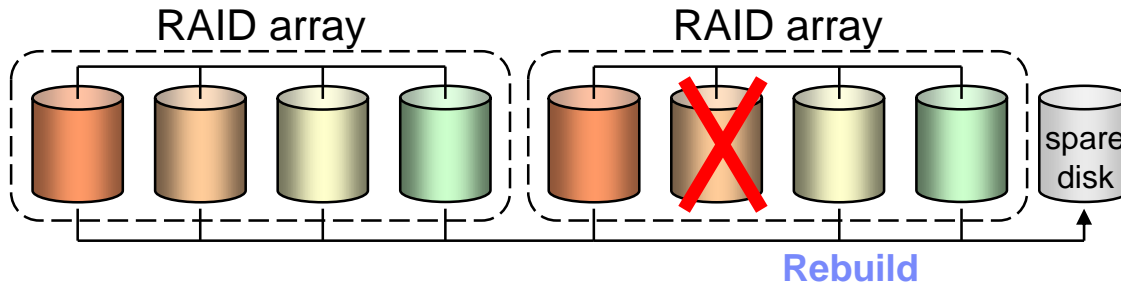
Reliability of Large-Scale Storage Systems

- Storage systems have become large
 - Petabytes of data in 1000s of disks in 100s of nodes
 - Device failures are daily events
- Replication is widely used to store redundant data to protect system from data loss
 - IBM XIV
 - Google File System
- Various factors affect reliability
 - Placement of replicas
 - Clustered replication vs. Distributed replication
 - Rebuild strategy / rebuild times
- Assessing system reliability is
 - Essential
 - Not trivial; RAID reliability results not applicable
- Developed enhanced models and obtained reliability expressions
 - r-way replication

Distributed Storage Systems

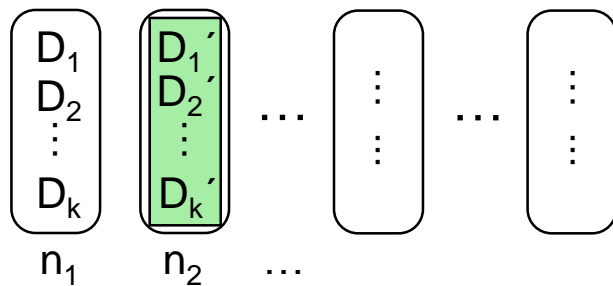
Markov models

- Times to disk failures and rebuild durations exponentially distributed (-)
- MTTDL has been proven to be a useful metric for (+)
 - estimating the effect of the various parameters on system reliability
 - comparing schemes and assessing tradeoffs



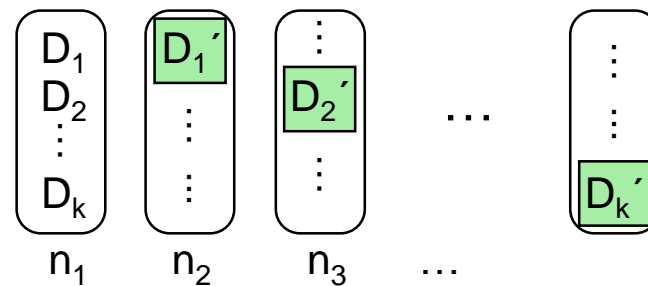
Reduce vulnerability window

- Distributing data
- Distributed rebuild method



- replicated data on the same node

Clustered Placement



- replicated data on different nodes

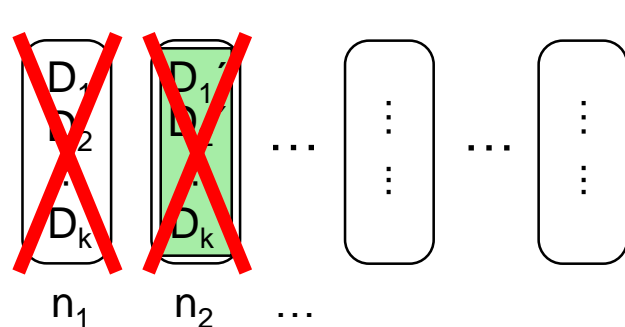
Declustered Placement

Non-Markov-based analysis

- V. Venkatesan et al. "Reliability of Clustered vs. Declustered Replica Placement in Data Storage Systems", MASCOTS 2011
 - V. Venkatesan et al. "A General Reliability Model for Data Storage Systems", QEST 2012
- General non-exponential failure and rebuild time distributions
- MTTDL is insensitive to the failure time distributions; it depends only on the mean value

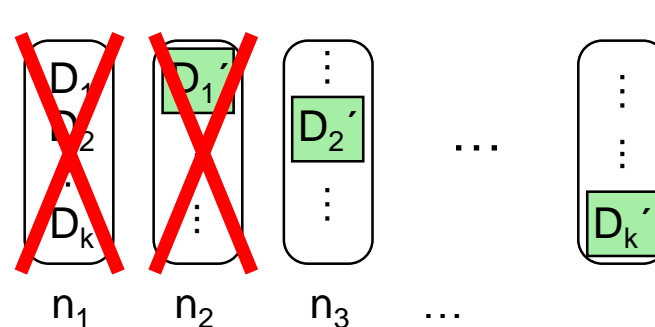
Time To Data Loss vs. Amount of Data Lost

- MTTDL measures time to data loss
 - no indication about amount of data loss
 - Consider the following example
 - Replicated data for D_1, D_2, \dots, D_k is placed:



- on the same node

Clustered Placement

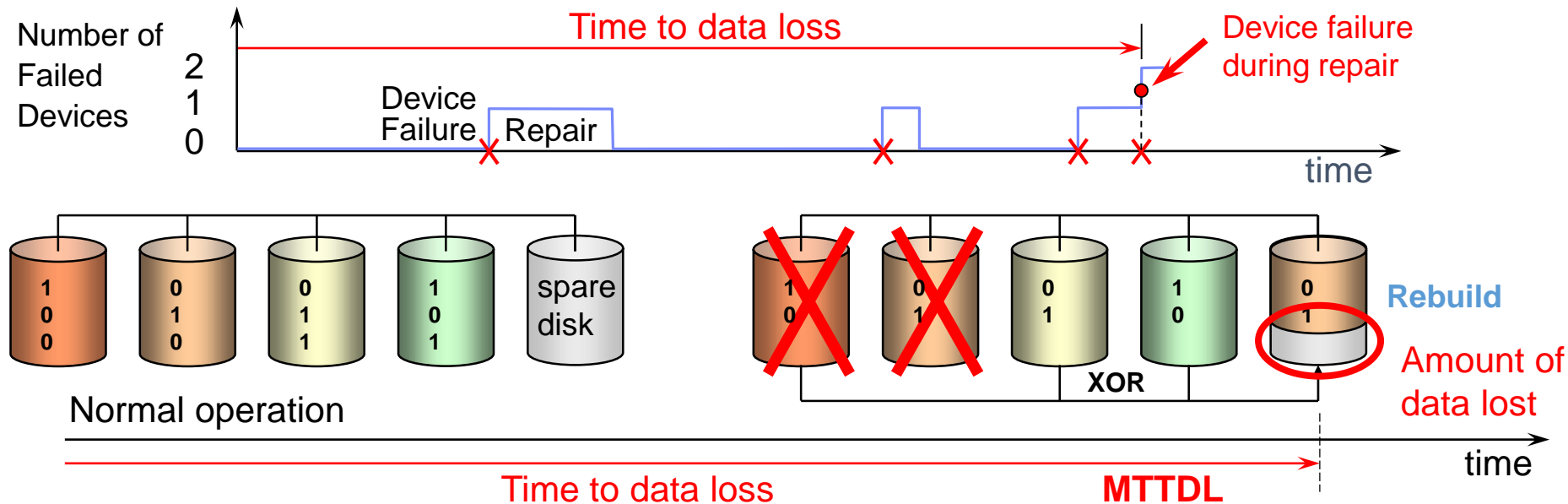


- on different nodes

Declustered Placement

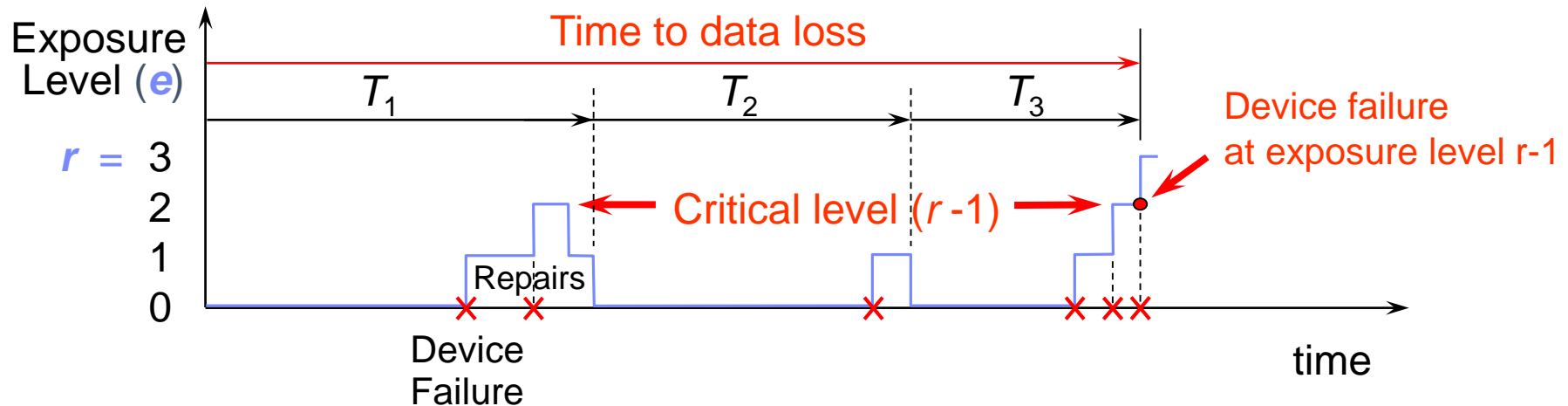
- Distinguish between data loss events involving
 - high amounts of data lost
 - low amounts of data lost
 - Need for a measure that quantifies the amount of data lost

Reliability Metrics – MTTDL and EAFDL



- Data loss events documented in practice by Yahoo!, LinkedIn, Facebook and Amazon
 - Amazon S3 (Simple Storage Service) is designed to provide 99.999999999% durability of objects over a given year
 - average annual expected loss of a fraction of 10^{-11} of the data stored in the system
- Assess the implications of system design choices on the
 - frequency of data loss events
 - **Mean Time to Data Loss (MTTDL)**
 - amount of data lost
 - **Expected Annual Fraction of Data Loss (EAFDL)**
 - I. Iliadis and V. Venkatesan, "Expected Annual Fraction of Data Loss as a Metric for Data Storage Reliability", MASCOTS 2014
 - These two metrics provide a useful profile of the magnitude and frequency of data losses

Non-Markov Analysis for EAFDL and MTTDL



- EAFDL evaluated in parallel with MTTDL
 - r : Replication Factor
 - e : Exposure Level: maximum number of copies that any data has lost
 - T_i : Cycles (Fully Operational Periods / Repair Periods)
 - P_{DL} : Probability of data loss during repair period
 - U : Amount of user data in system
 - Q : Amount of data lost upon a first-device failure

$$\text{MTTDL} \approx \sum_{i=1}^m E(T_i) \approx \frac{E(T)}{P_{DL}} \quad \text{EAFDL} = \frac{E(Q)}{E(T) \cdot U}$$

MTTDL and EAFDL expressions obtained using non-Markov Analysis

Theoretical Results

- n : number of storage devices
- c : amount of data stored on each device
- r : replication factor
- b : reserved rebuild bandwidth per device
- $1/\lambda$: mean time to failure of a storage device

4 to 64

12 TB

2, 3, 4

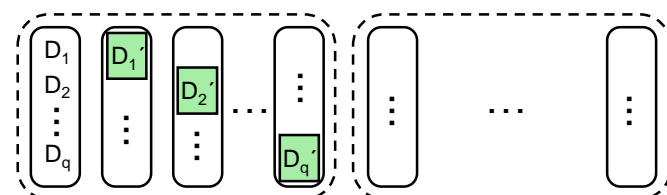
96 MB/s

10,000 h - Weibull distributions with shape parameters greater than one

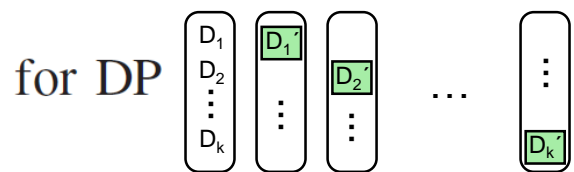
- increasing failure rates over time
 - shape parameter = 1.5

$$\text{MTTDL} \approx \begin{cases} \left(\frac{b}{\lambda c}\right)^{r-1} \frac{1}{n \lambda}, \\ \left(\frac{b}{2 \lambda c}\right)^{r-1} \frac{(r-1)!}{n \lambda} \prod_{e=1}^{r-2} \left(\frac{n-e}{r-e}\right)^{r-e-1} \end{cases}$$

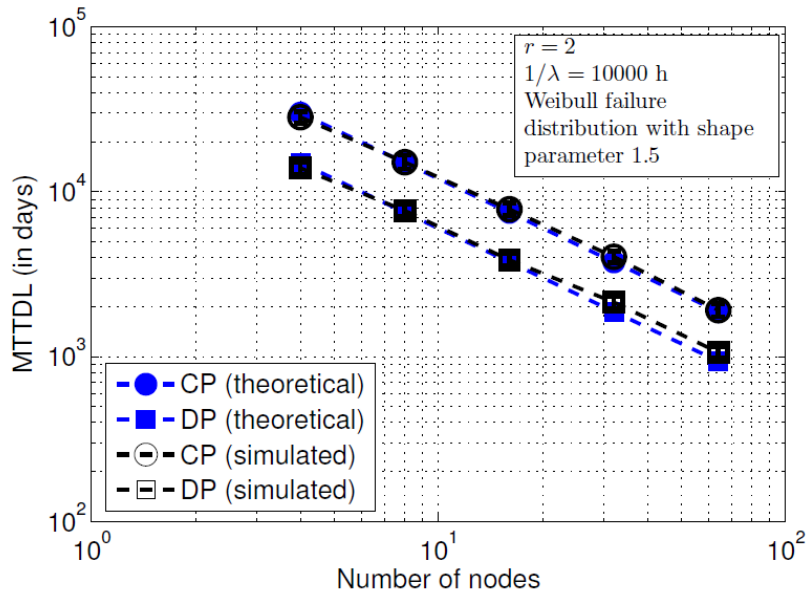
$$\text{EAFDL} \approx \begin{cases} \left(\frac{\lambda c}{b}\right)^{r-1} \lambda, \\ \left(\frac{2 \lambda c}{b}\right)^{r-1} \frac{\lambda}{(r-1)!} \prod_{e=1}^{r-1} \left(\frac{r-e}{n-e}\right)^{r-e} \end{cases}, \text{ for DP}$$



Symmetric placement



Reliability Results for Replication Factor of 2

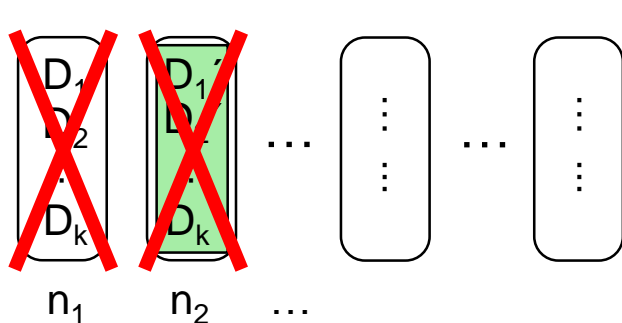


■ MTDL

- Decentralized placement is not better than clustered one

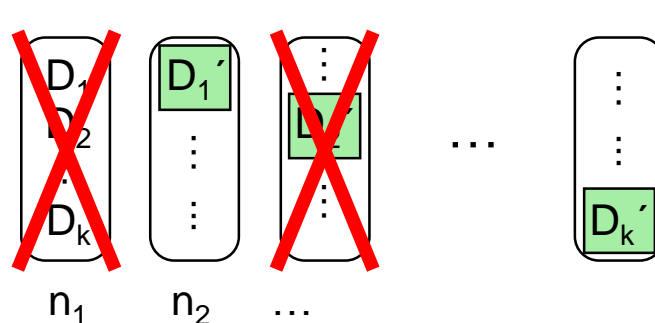
Distributed Storage Systems

Replicated data for D_1, D_2, \dots, D_k is placed:



- on the same node

Clustered Placement



- on different nodes

Declustered Placement

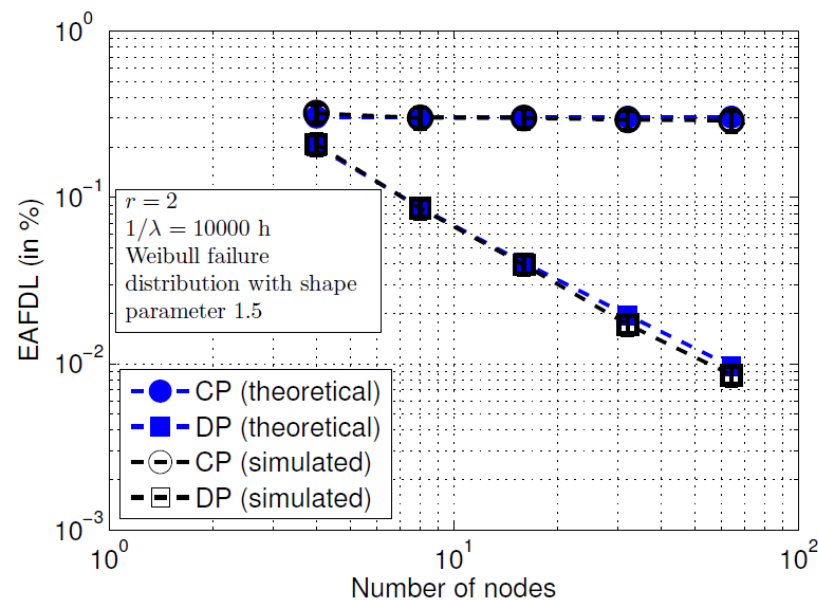
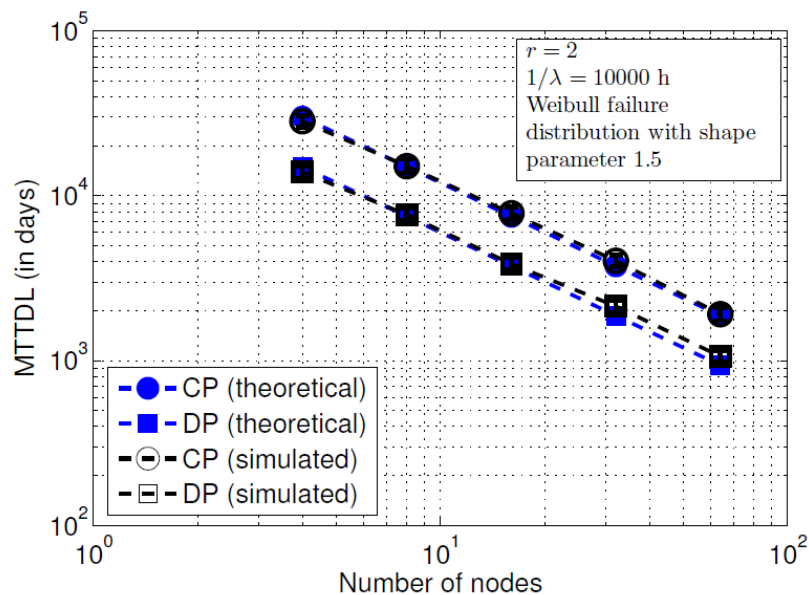
- MTTDL

- Reduced repair time (+)
- Reduced vulnerability window
- Increased exposure to subsequent device failures (-)

- EAFDL

- Reduced amount of data lost (+)

Reliability Results for Replication Factor of 2



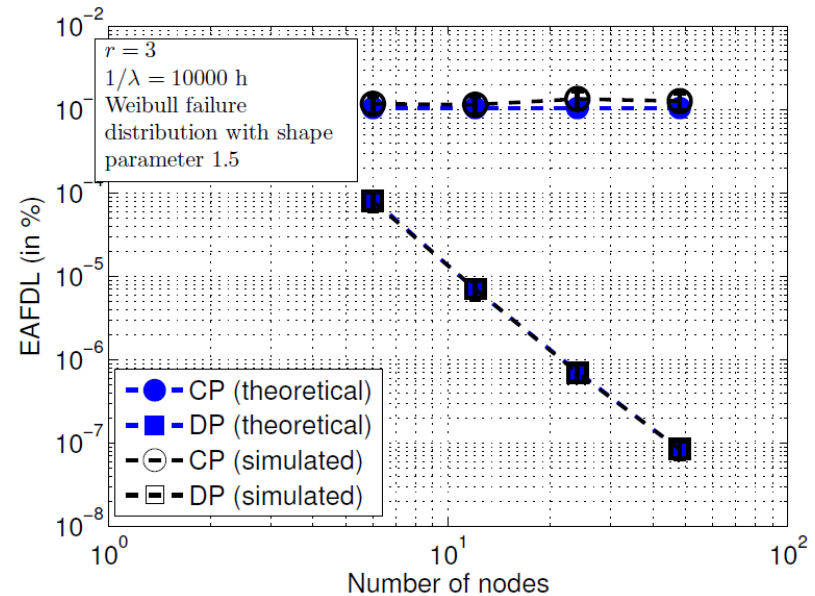
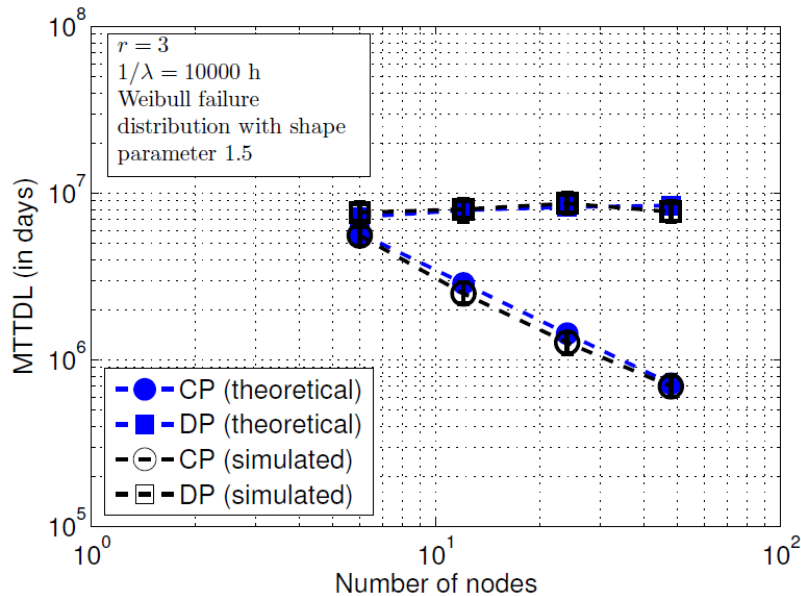
■ MTTDL

- Declassed placement not better than clustered one

■ EAFDL

- Independent of the number of nodes for clustered placement
- Inversely proportional to the number of nodes for declustered placement
 - Declassed placement better than clustered one

Reliability Results for Replication Factor of 3



■ MTTDL

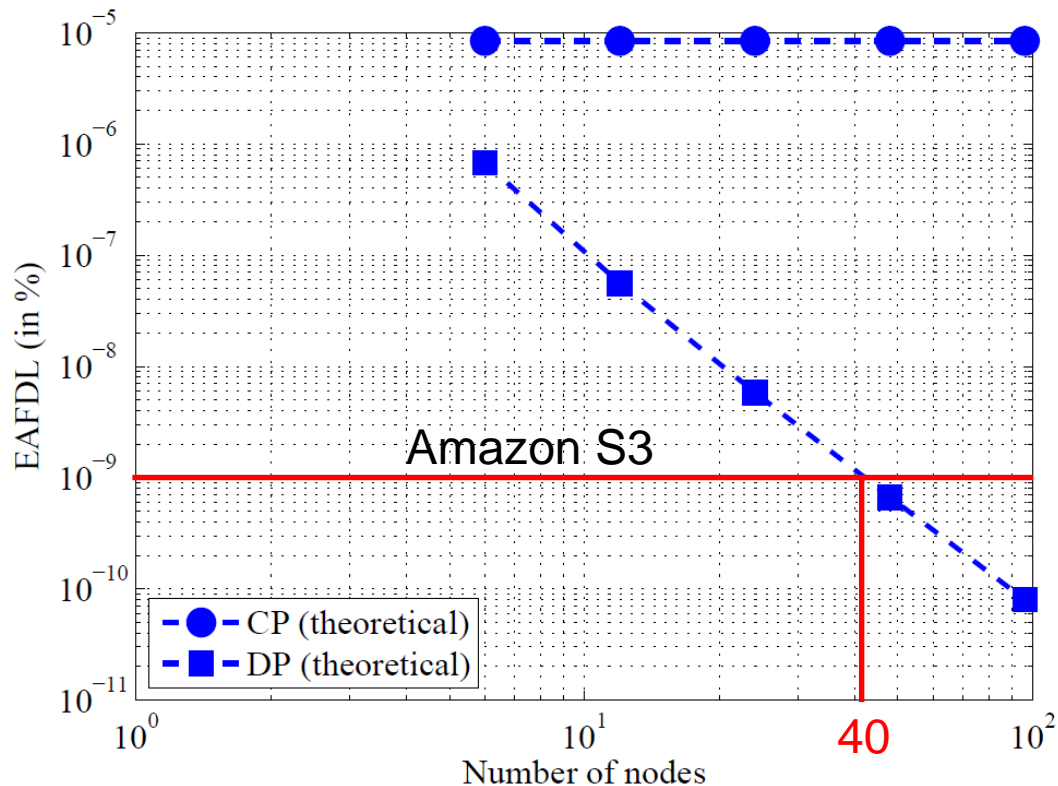
- Inversely proportional to the number of nodes for clustered placement
- Independent of the number of nodes for declustered placement
 - Declustered placement better than clustered one

■ EAFDL

- Independent of the number of nodes for clustered placement
- Inversely proportional to the **cube** of the number of nodes for declustered placement
 - Declustered placement better than clustered one

Theoretical EAFDL Results for Replication Factor of 3

$c = 12 \text{ TB}$
 $b = 96 \text{ MB/s}$
 $\text{MTTR} = 35 \text{ h}$
 $\text{MTTF} = 1/\lambda = 50,000 \text{ h}$
 $\text{MTTR} / \text{MTTF} = 0.0007$



- Theoretical results are accurate when devices are very reliable
 - MTTR/MTTF ratio is small
 - Quick assessment of EAFDL
 - No need to run lengthy simulations

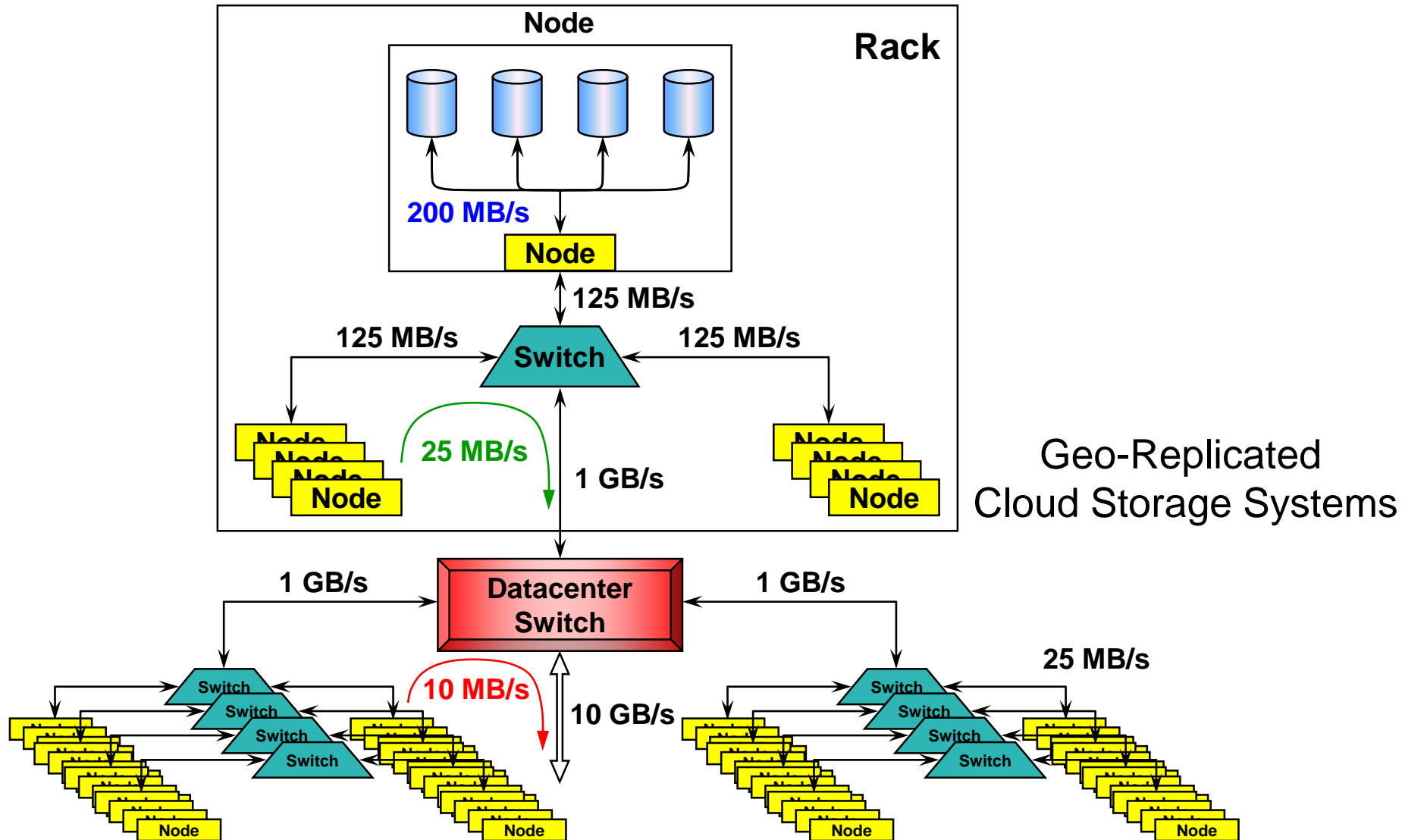
Discussion

- EAFDL should be used cautiously
 - suppose EAFDL = 0.1%
 - this does not necessarily imply that 0.1% of the user data is lost each year
 - System 1: MTTDL=10 years 1% of the data lost upon loss
 - System 2: MTTDL=100 years 10% of the data lost upon loss
 - The desired reliability profile of a system depends on the
 - application
 - underlying service
 - If the requirement is that data losses should not exceed 1% in a loss event
 - only <System 1> could satisfy this requirement

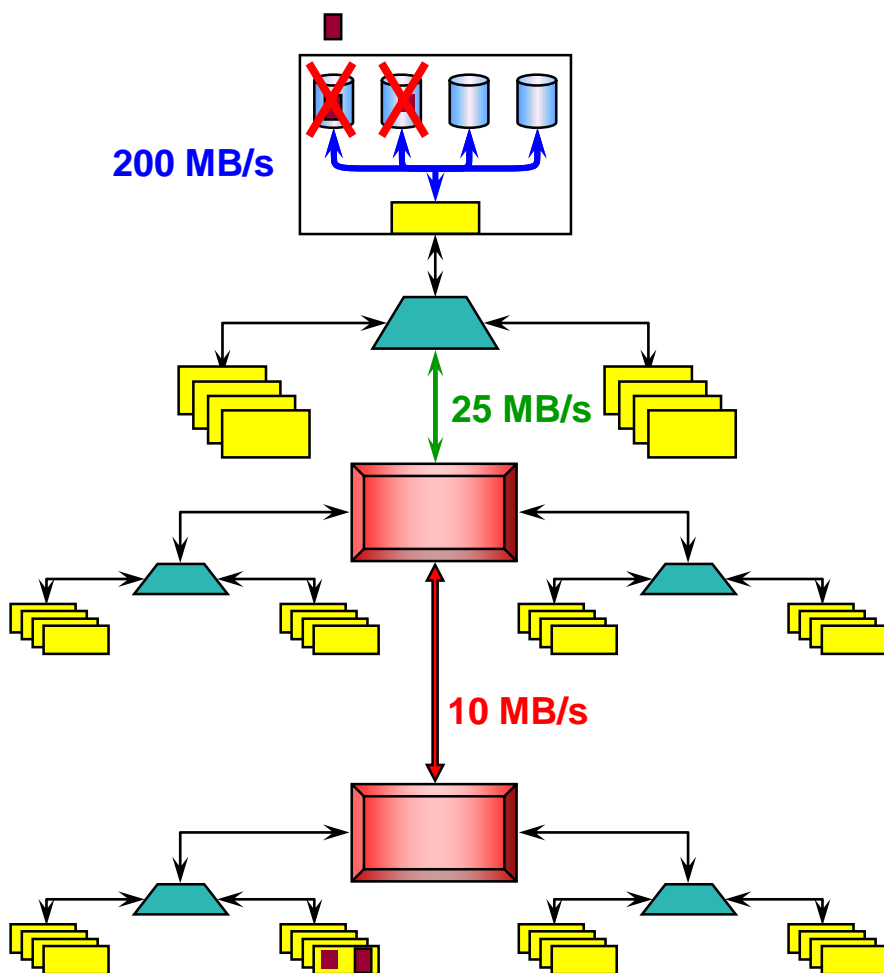
Reliability of Cloud Storage Systems

- Today's cloud storage systems are large
 - Exabytes of data stored in 1000s of storage components in 100s of data centers
- State-of-the-art data storage systems employ general erasure codes that affect
 - Reliability
 - Performance
 - Storage overhead
 - Reconstruction overhead of the system
- Various factors affect reliability
 - Placement of redundant data
 - Rebuild strategy / rebuild times
 - Spare space provided within each disk drive for rebuild
 - Component availability / failure
 - Hardware, disk drives, nodes, racks, clusters, data centers, networks
- Developed enhanced models and obtained reliability expressions
 - Disk/Node/Server failures
 - r-way replication
 - Erasure codes

Storage Hierarchy of a Data Center



Reliability Issues in Geo-Replicated Cloud Storage Systems



Reliability improvement through data replication

- Replica placement
 - Within the same node
 - Fast rebuild at 200 MB/s (+)
 - Exposure due to disk failure correlation (-)
 - Across datacenters
 - No exposure due to correlated failures (+)
- Rebuild process
 - Direct rebuild to the affected node
 - Slow rebuild at 10 MB/s
 - Long vulnerability window (-)
 - Staged rebuild
 - First local rebuild
 - Fast rebuild at 200 MB/s
 - ✓ Short vulnerability window (+)
 - Same location
 - ✓ Exposure due to correlated failures (0)
 - Replica then migrated to the affected node
- Replication factor
 - How many replicas are required?

Tradeoffs among various placement and rebuild schemes

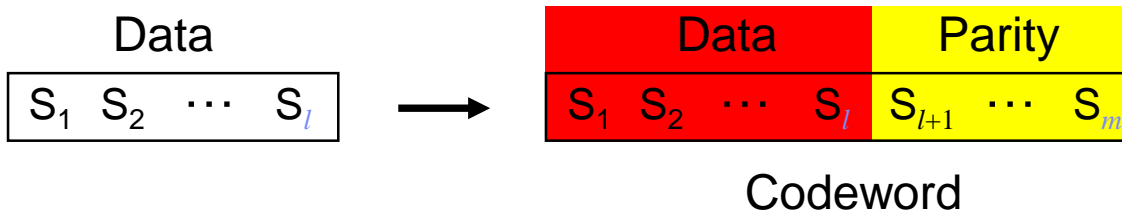
Geo-Replicated Cloud Storage Systems

I. Iliadis, et al., “Reliability of Geo-replicated Cloud Storage Systems”, *PRDC* 2014

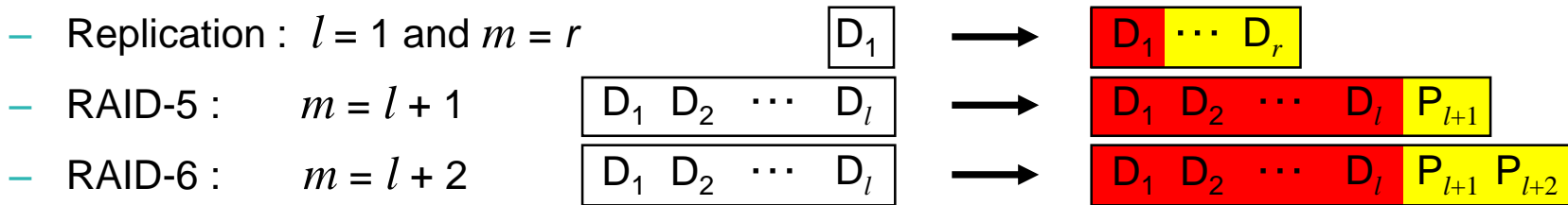
- First work to study the reliability of geo-replicated cloud storage systems under four different rebuild schemes: Direct, Direct+, Staged, and Staged+
- Closed-form expressions for the MTTDL were obtained and validated using simulations
 - In the absence of sector errors, staged rebuild was found to improve the MTTDL by one to three orders of magnitude
 - In the presence of sector errors, the improvement offered by staged rebuild is at most of one order of magnitude
 - Relative differences in reliability of the schemes considered are primarily influenced by the inter-, intra-site, and disk rebuild bandwidths
 - the one that is a bottleneck in the rebuild process determines the system reliability

Erasure Coded Schemes

- User data divided into blocks (symbols) of fixed size
 - Complemented with parity symbols
 - codewords
- (m, l) maximum distance separable (MDS) erasure codes



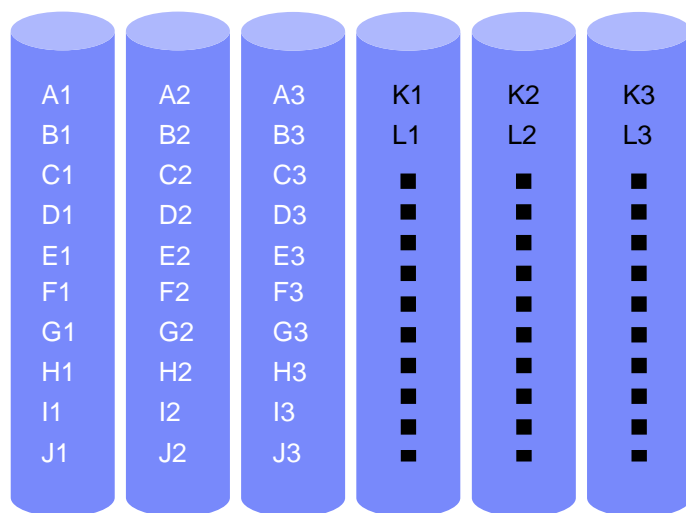
- Any subset of l symbols can be used to reconstruct the codeword



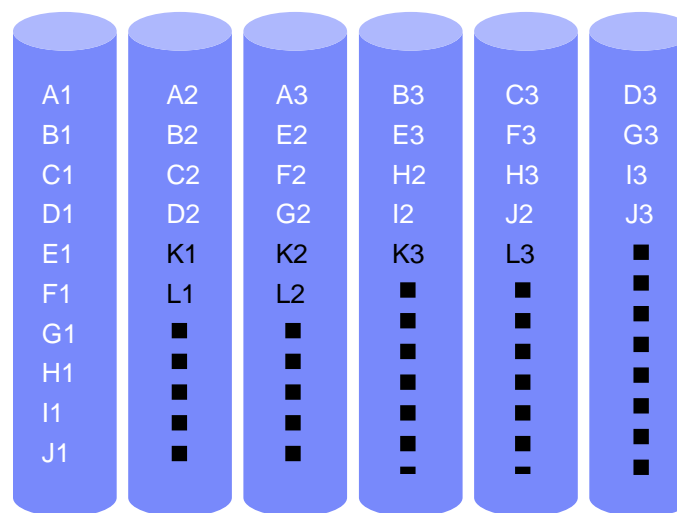
- Storage efficiency : $S_{\text{eff}} = l/m$
- Facebook : Reed-Solomon $(14, 10)$ → $S_{\text{eff}} = 71\%$
- Windows Azure : Reed-Solomon $(16, 12)$ → $S_{\text{eff}} = 75\%$

Redundancy Placement

Erasure code with codeword length 3

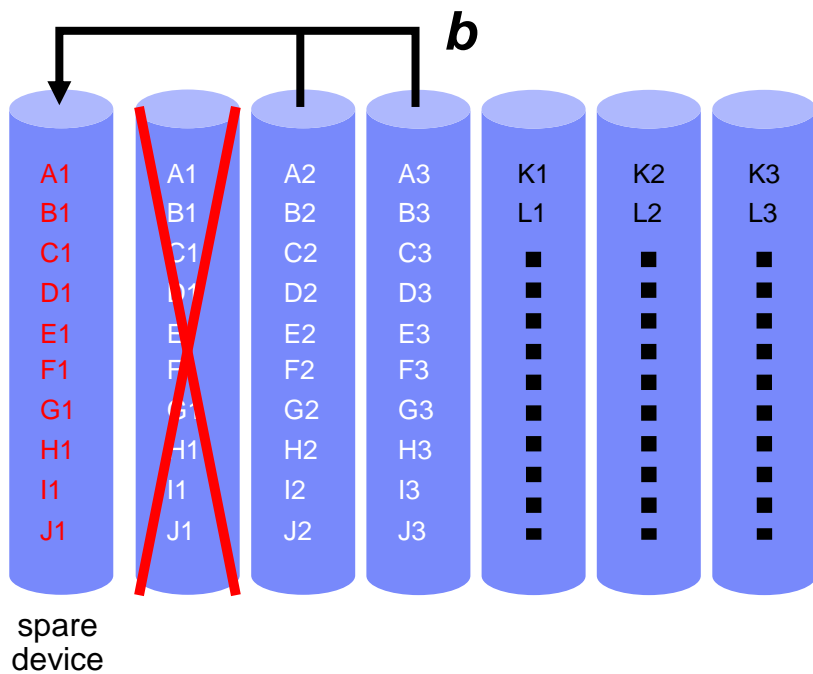


Clustered Placement

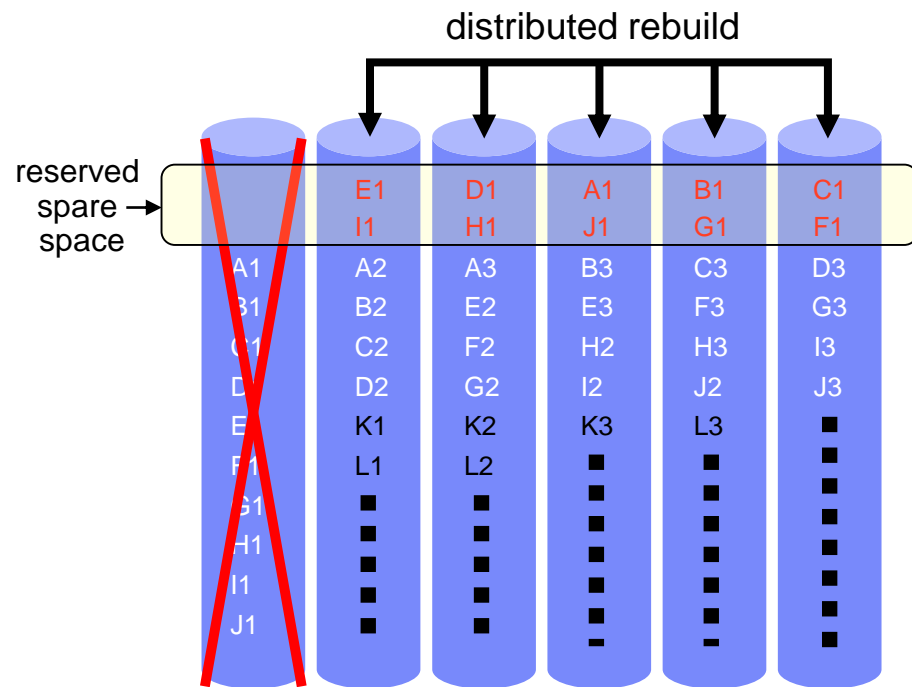


Declustered Placement

Device Failure and Rebuild Process

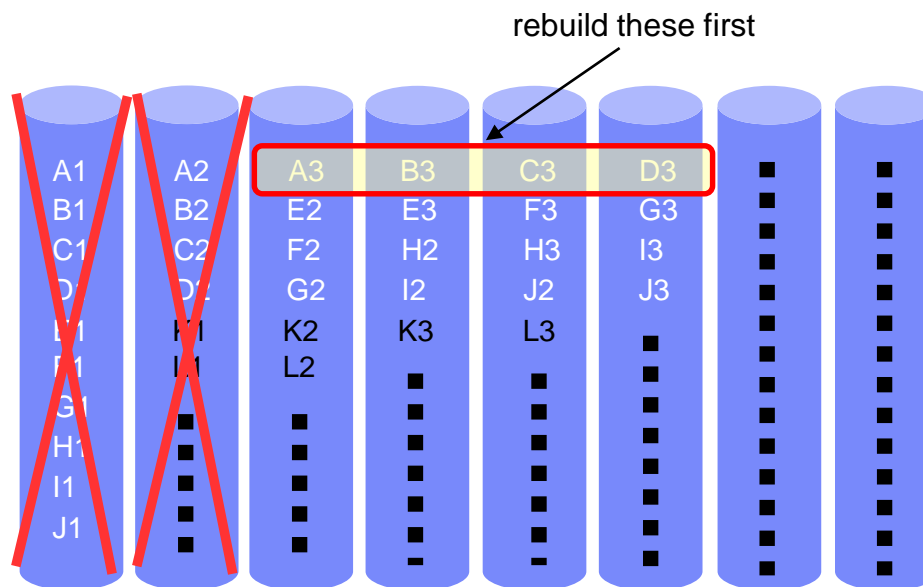


Clustered Placement



Declustered Placement

Rebuild Model

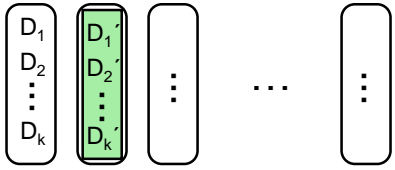


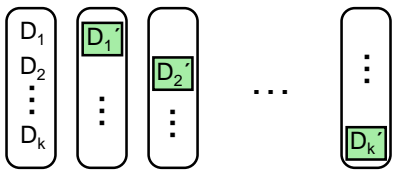
- Prioritized rebuilds
 - first rebuild the most-exposed data
 - data with the least number of surviving codeword symbols
- For placement schemes that spread codeword symbols across many devices, e.g., declustered,
 - the amount of most-exposed data decreases combinatorially fast with each additional device failure
 - prioritizing the rebuilds of the most-exposed data
 - reduces the exposure time for this data
 - results in a substantial improvement of reliability

Reliability of Erasure Coded Systems

I. Iliadis and V. Venkatesan, "Reliability Assessment of Erasure Coded Systems", CTRQ 2017

- n : number of storage devices
- c : amount of data stored on each device
- (m, l) : MDS erasure code
- b : reserved rebuild bandwidth per device
- $1/\lambda$: mean time to failure of a storage device

$$\text{MTTDL} \approx \begin{cases} \frac{1}{n \lambda} \left(\frac{b}{\lambda c} \right)^{m-l} \frac{1}{\binom{m-1}{l-1}}, & \text{for CP} \\ \frac{1}{n \lambda} \left[\frac{b}{(l+1) \lambda c} \right]^{m-l} (m-l)! \prod_{e=1}^{m-l} \left(\frac{n-e}{m-e} \right)^{m-l-e}, & \text{for DP} \end{cases}$$


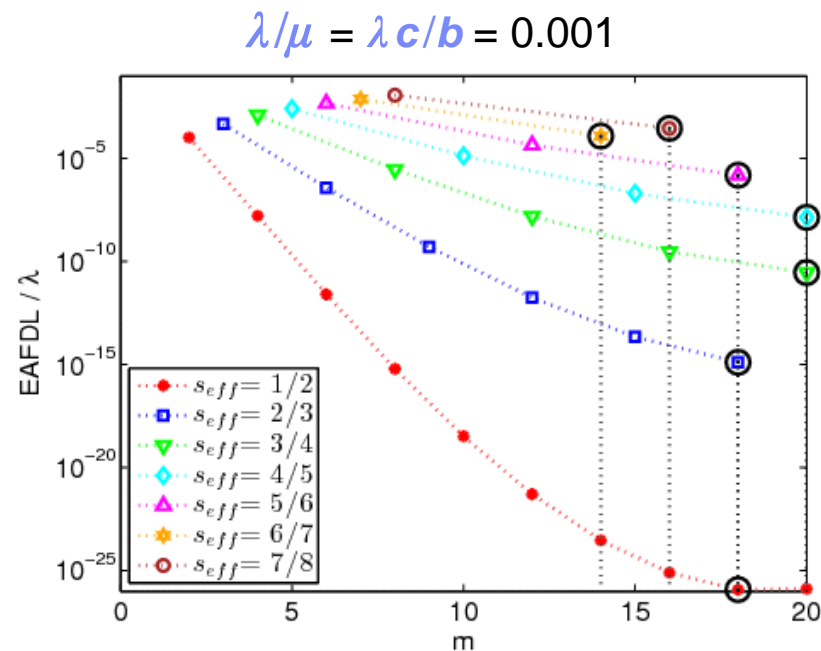
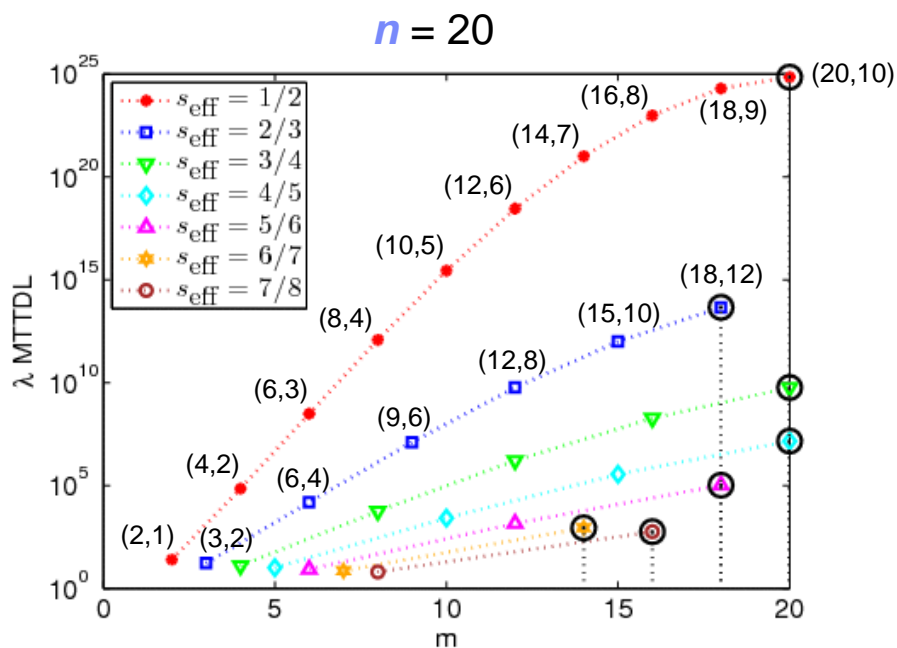
$$\text{EAFDL} \approx \begin{cases} \lambda \left(\frac{\lambda c}{b} \right)^{m-l} \binom{m}{l-1}, & \text{for CP} \\ \left[\frac{(l+1) \lambda c}{b} \right]^{m-l} \frac{\lambda m}{(m-l+1)!} \prod_{e=1}^{m-l} \left(\frac{m-e}{n-e} \right)^{m-l+1-e}, & \text{for DP} \end{cases}$$


Reliability Comparison

Reliability of declustered placement under

- fixed amount of user data, U
- fixed storage efficiency, $s_{\text{eff}} = l / m$
- various codeword lengths, m

- n : Number of storage devices
- $1/\lambda$: Mean Time to Failure (MTTF) for a device
- $1/\mu$: Time to read the data of a device



For fixed storage efficiency s_{eff}

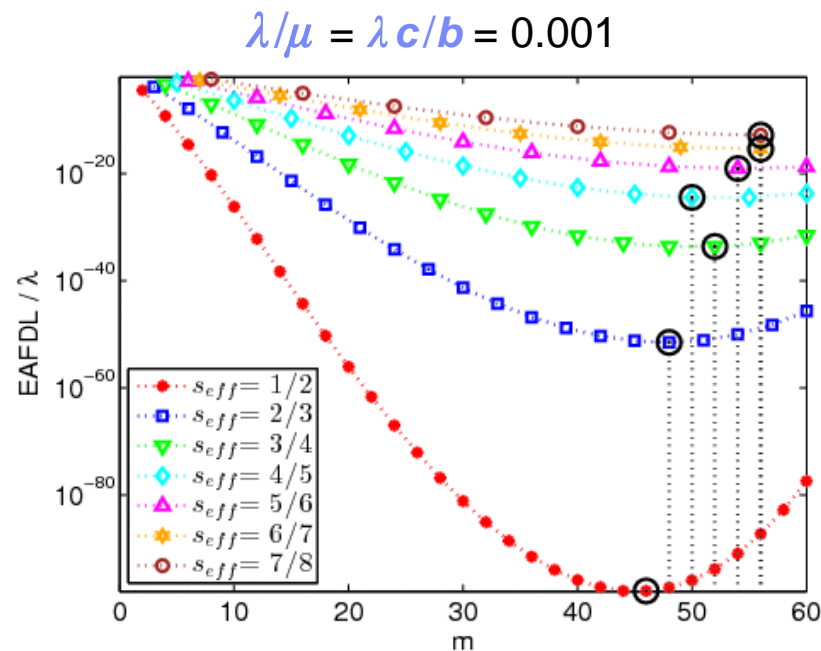
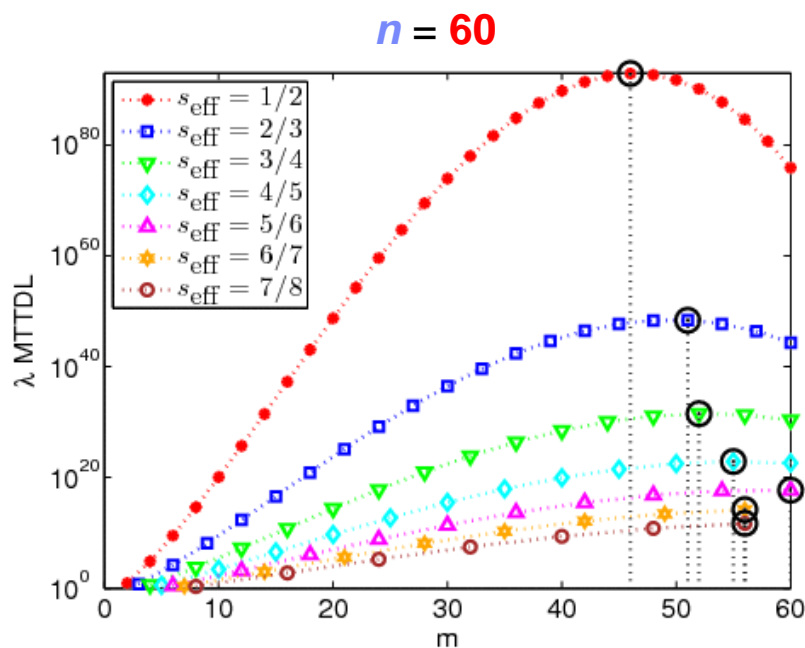
- Reliability maximized for maximum codeword length m
 - Large codewords can tolerate more device failures

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- $1/\lambda$: Mean Time to Failure (MTTF) for a device
- $1/\mu$: Time to read the data of a device

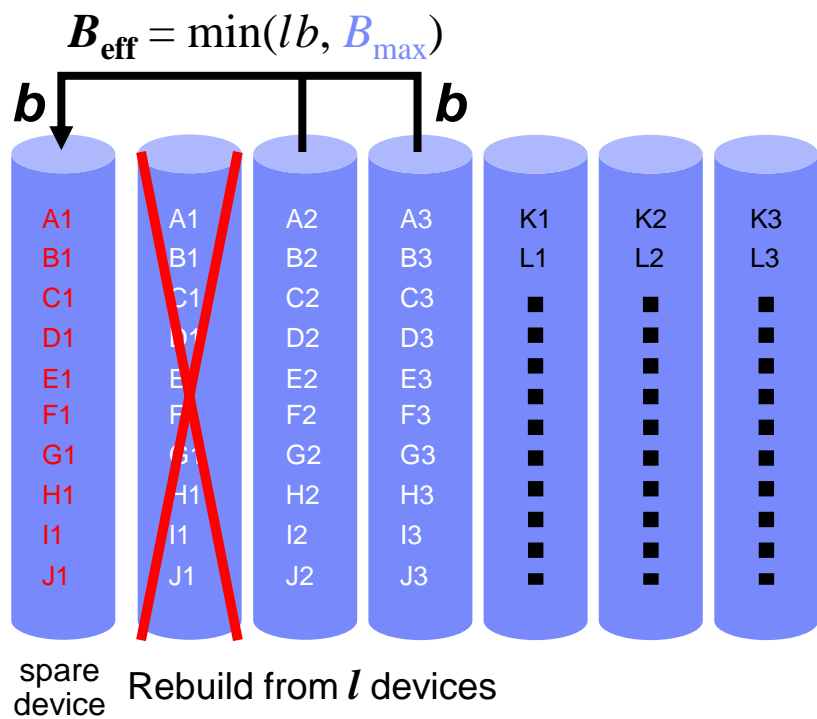


– For fixed storage efficiency s_{eff}

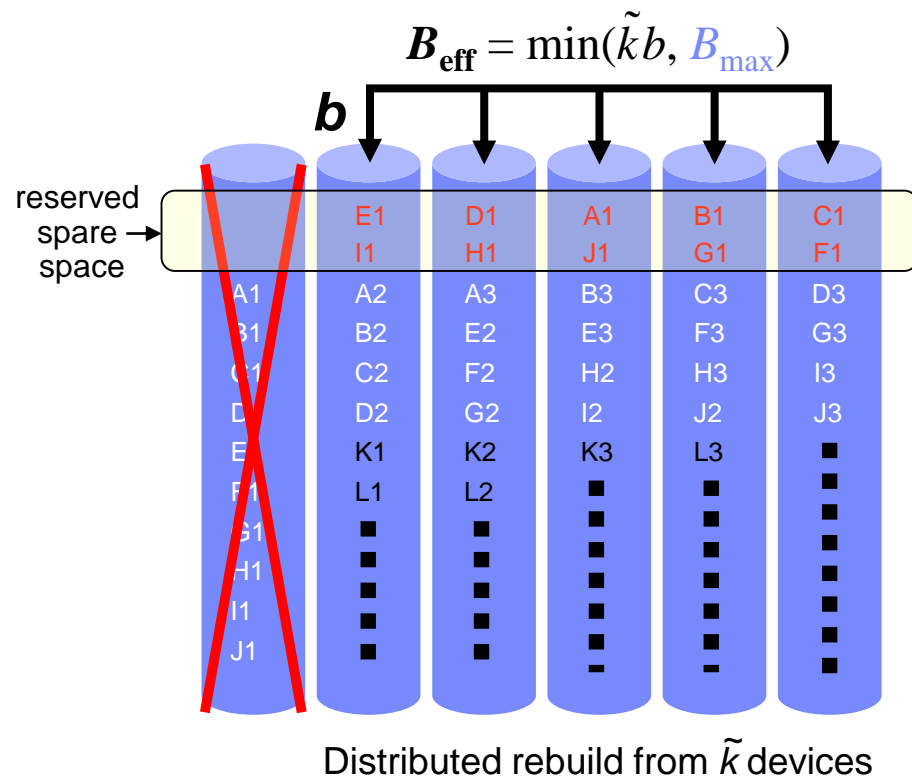
➤ Reliability not maximized for maximum codeword length m

- Large codewords can tolerate more device failures
- Large codewords spread across a larger # of devices - higher exposure degree to failure

Network Rebuild Bandwidth Constraints



Clustered Placement



Declustered Placement

Summary

- Considered the Mean Time to Data Loss (MTTDL) and the Expected Annual Fraction of Data Loss (EAFDL) reliability metrics
- Presented a methodology for assessing the two metrics analytically
 - Non-Markov analysis
 - large class of failure time distributions
 - real-world distributions, such as Weibull and gamma
- Derived closed-form expressions of MTTDL and EAFDL for various redundancy schemes
 - RAID-5, RAID-6, replication, erasure coding and for various placements schemes
 - Clustered
 - Declustered
 - Prioritized rebuilds
- Demonstrated the superiority of the declustered placement scheme
- Addressed reliability issues in Geo-Replicated Cloud Storage Systems

Future Work

- Reliability of erasure coded systems under bandwidth constraints
 - for arbitrary rebuild time distributions
 - in the presence of unrecoverable latent errors